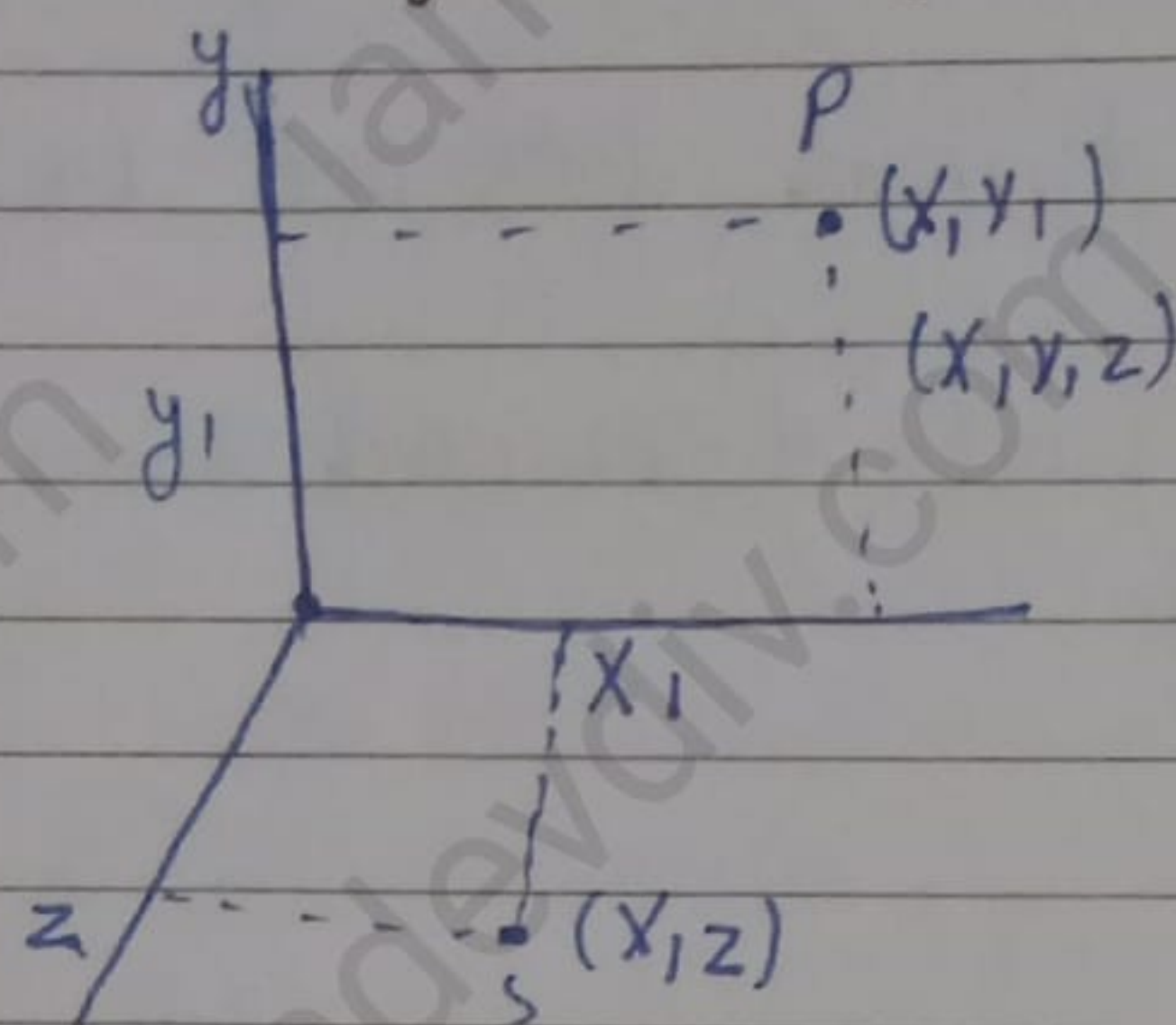


5/ May/ 2023

Chapter - 3

Motion in Straight line

Frame of Reference (Reference frame)



1 D - Plane $OX, OY, OZ \rightarrow$ Motion \rightarrow 1 DM

2 D - Plane $XY, YZ, ZX \rightarrow$ Motion \rightarrow 2 DM

3 D - Plane $XYZ \rightarrow$ Motion \rightarrow 3 DM movement

$(x, y), (x, y, z), (x_2, z_2)$ Coordinate in the position

Position

\rightarrow Speed:- Speed of an object in motion is the ratio of total path length to the corresponding time taken by the object

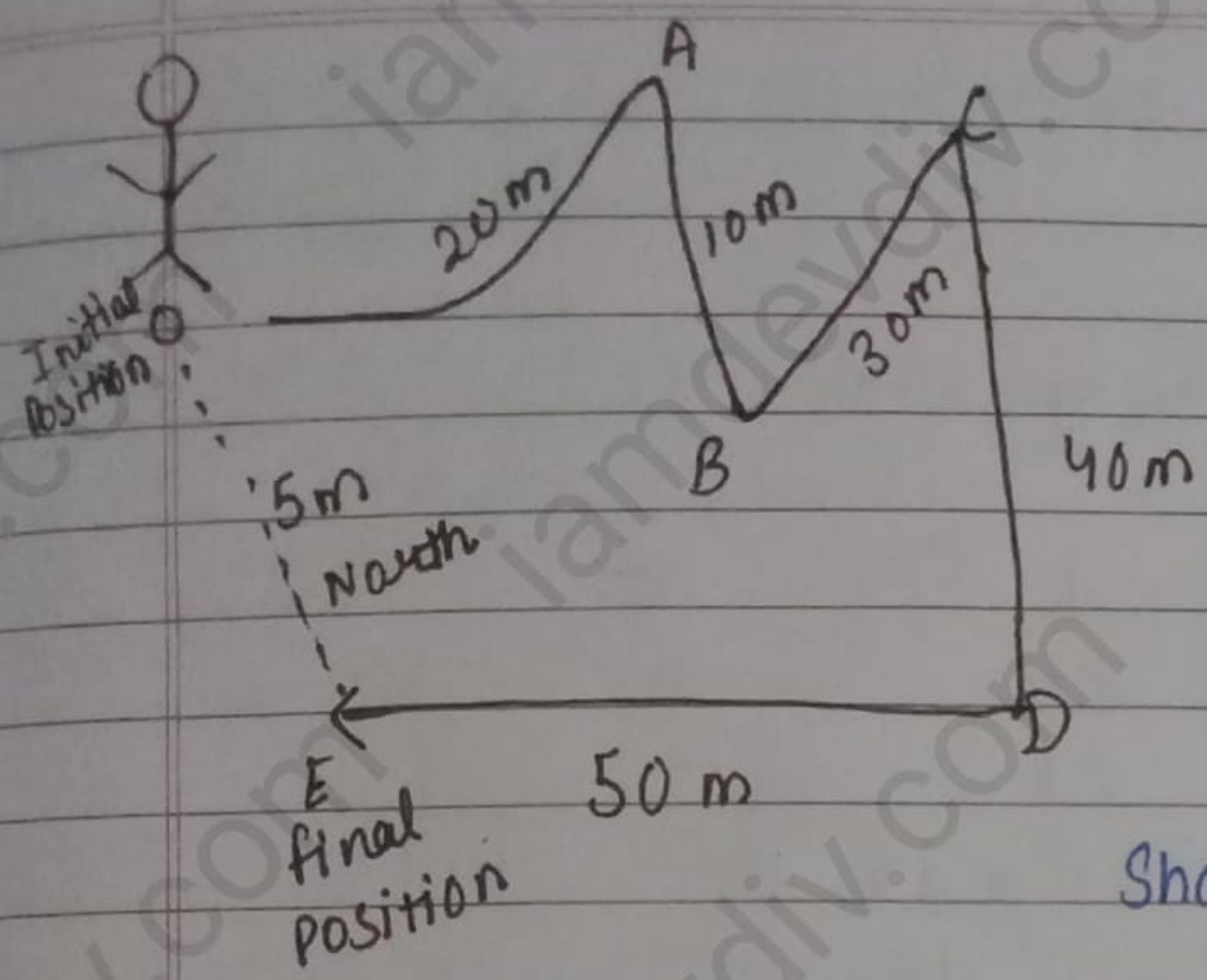
$$\text{Speed} = \frac{\text{total path length}}{\text{time taken}}$$

• Uniform Speed:- An object is said to be moving with uniform speed, if it covers equal distances in equal intervals of time.

• Average Speed:- It is the ratio of the total distance travelled by the body of the total time taken

$$\text{Average speed} = \frac{\text{total distance travelled}}{\text{total time taken}}$$

• Instantaneous Speed:- It is the speed of an object at a given instant of time.



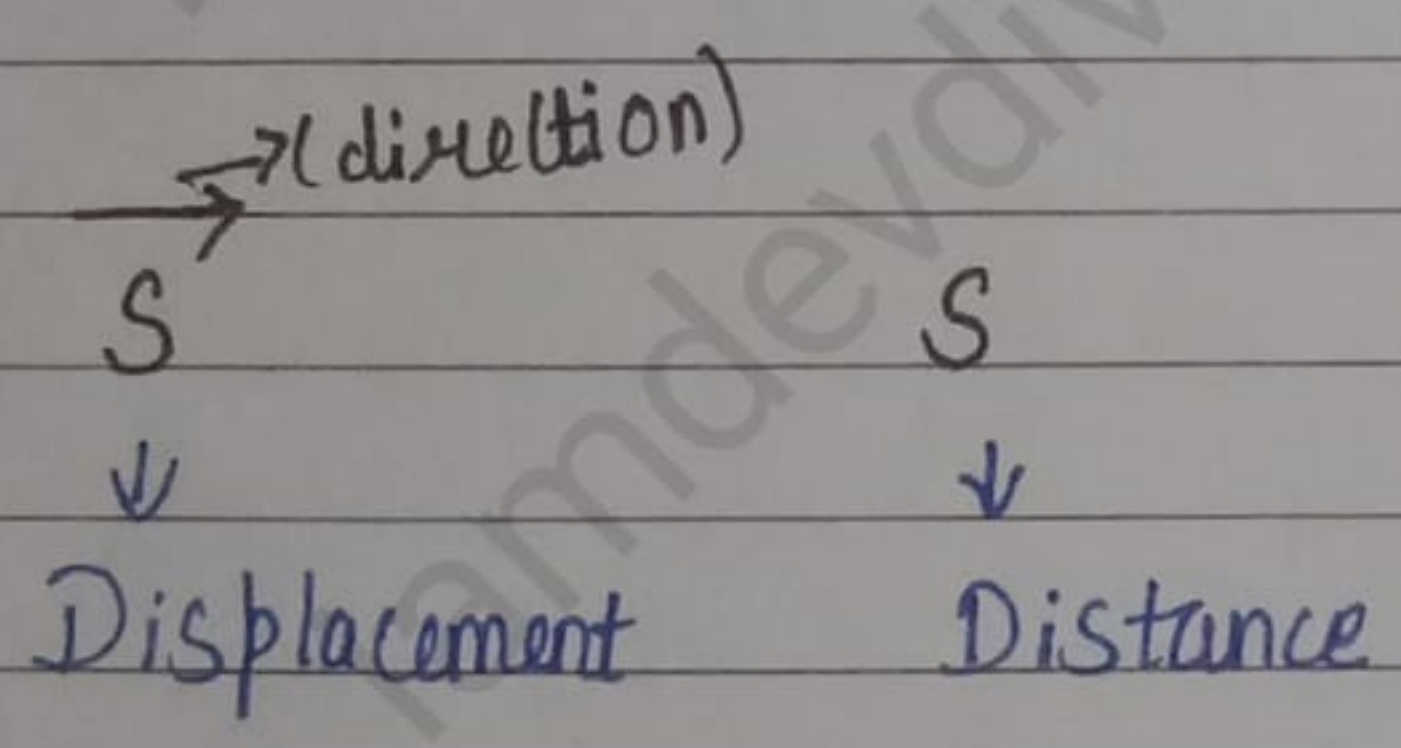
IP \rightarrow 0
 FP (Total covered path) \rightarrow E

$$\begin{aligned}
 & OA + AB + BC + CD + DE \\
 &= 20 + 10 + 30 + 40 + 50 \\
 &= 150 \text{ m}
 \end{aligned}$$

Shortest covered path

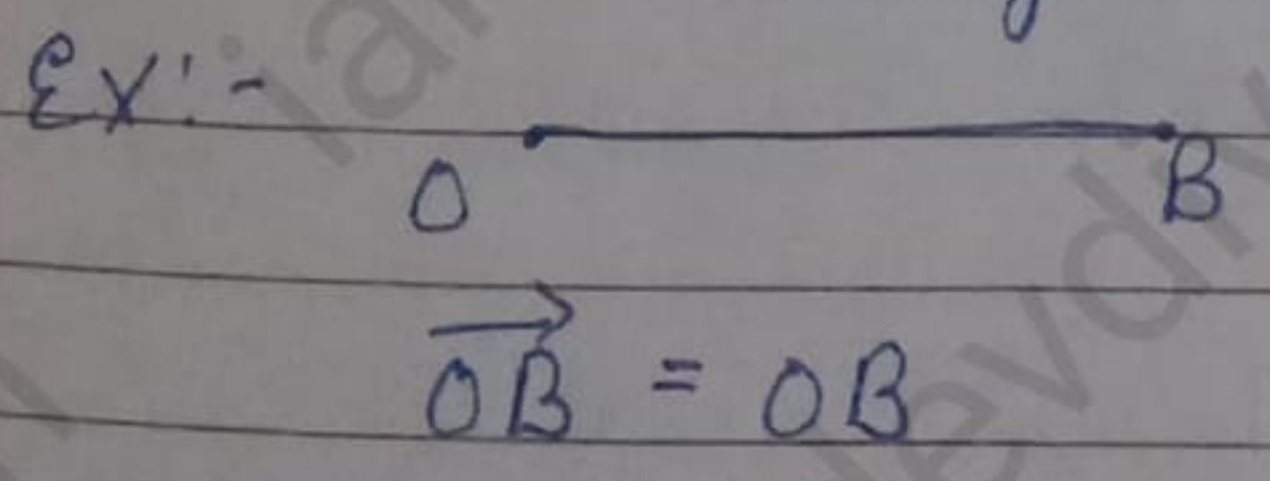
$$OE = 5 \text{ m in North}$$

The shortest covered path from I.P. to f.p. is a vector quantity. (displacement)
 scalar \rightarrow distance



- | | |
|---------------|----------------|
| * Magnitude | * Magnitude |
| * Direction | * No direction |
| * May be zero | * Never zero |

Distance = displacement, during the motion of any object along straight line



#

v
Speed

\vec{v}
velocity

$$v = \frac{ds}{dt}$$

OR

$$v = \frac{dx}{dt}$$

$$\vec{v} = \frac{d\vec{s}}{dt}$$

OR

$$\vec{v} = \frac{d\vec{x}}{dt}$$

$\frac{m}{s}$ $[M^0 L T^{-1}]$

#

$$\vec{x} = 30t^4 + 4t^3 + 4t^2$$

$$t = 2 \text{ sec}$$

$$\vec{v} = ?$$

$$\vec{v} = \frac{d}{dt} (30t^4 + 4t^3 + 4t^2)$$

$$= 30 \frac{d}{dt} t^4 + 4 \frac{d}{dt} t^3 + 4 \frac{d}{dt} t^2$$

$$\vec{v} = 120t^3 + 12t^2 + 8t \quad \text{--- (1)}$$

$$= 120(2)^3 + 12(2)^2 + 8(2)$$

$$= 960 + 48 + 16$$

$$= 1024 \text{ m/s}$$

To find out acceleration we again take differentiation of eq (1)

$$\vec{x} = 30t^4 + 4t^3 + 4t^2$$

$t = 2 \text{ sec.}$

$$a = \frac{d\vec{v}}{dt} = \frac{d}{dt} (120t^3 + 12t^2 + 8t)$$
$$= 120 \frac{d}{dt} t^3 + 12 \frac{d}{dt} t^2 + \frac{8d}{dt} t$$
$$= 360(2)^2 + 24(2) + 8 = 1440 + 48 + 8$$
$$\Rightarrow \underline{1496 \text{ m/s}^2} \text{ (Ans)}$$

$\vec{x} = 40t^4 + 16t^3 + 2t^2$
 $\vec{v} = ?$
 $\vec{a} = ?$

$t = 3 \text{ sec.}$

$$\frac{d}{dt} (40t^4 + 16t^3 + 2t^2)$$
$$= 40 \frac{d}{dt} t^4 + 16 \frac{d}{dt} t^3 + 2 \frac{d}{dt} t^2$$

$$\vec{v} = 160t^3 + 48t^2 + 4t$$
$$= 160(3)^3 + 48(3)^2 + 4(3)$$
$$= 1320 + 432 + 12$$
$$= 1764$$

$$\vec{a} \frac{d}{dt} (160t^3 + 48t^2 + 47) = \frac{t^n dt}{n+1}$$

$$\begin{aligned} \vec{a} &= 160 \cdot 3t^2 + 48 \cdot 2t + 4 \\ &= 480t^2 + 96t + 4 \\ &= 480 \times 9 + 96 \times 3 + 4 \\ &= 4320 + 288 + 4 \\ &= 4612 \text{ m/s}^2 \end{aligned}$$

$\vec{v} = 2t^3 + 6t^2 + 4t$
 $t = 2 \text{ sec}$
 $\vec{x} = ?$

$$\frac{dx}{dt} = 2t^3 + 6t^2 + 4t$$

$$\int dx = \int (2t^3 + 6t^2 + 4t) dt$$

$$\vec{x} = \frac{2t^4}{4} + \frac{6t^3}{3} + \frac{4t^2}{2}$$

$$= \frac{t^4}{2} + 2t^3 + 2t^2$$

$$= \frac{2^4}{2} + 2(2)^3 + 2(2)^2 \Rightarrow \frac{16}{2} + 2(8) + 8 = 32 \text{ m/s}$$

$$\# \vec{a} = 3t^2 + 4t$$

$$t = 2 \text{ Sec.}$$

$$\vec{v} = ?$$

$$\vec{x} = ?$$

$$\frac{d\vec{x}}{dt} = 3t^2 + 4t \quad \vec{v} = \int \vec{a} dt$$

$$\int d\vec{x} = 3 \int t^2 dt + 4 \int t$$

$$= \frac{3t^3}{3} + \frac{4t^2}{2}$$

$$= (2)^3 + 2(2)^2$$

$$= 8 + 8$$

$$= 16$$

$$\frac{d\vec{x}}{dt} = 7^3 + 2 \cdot 7^2$$

$$\int \frac{d\vec{x}}{dt} = \int 7^3 + 2 \cdot 7^2$$

$$\vec{x} = \frac{7^4}{4} + \frac{2 \cdot 7^3}{3}$$

$$\vec{x} = \frac{2401}{4} + \frac{686}{3}$$

$$\vec{x} = \frac{1200.5 + 686}{3} = \frac{1886.5}{3} = 628.83 \text{ m}$$

Equation of motion for a uniformly accelerated motion

1. $V = u + at$
2. $S = ut + \frac{1}{2} at^2$
3. $V^2 = u^2 + 2aS$
4. $S_n = Un + \frac{1}{2} a(2n-1)$

- u = Initial velocity
- V = Final velocity
- a = acceleration
- t = Time
- S = distance
- S_n = distance per second
- $(2n-1)$ = Time

→ Velocity:- velocity of an object is the ratio of displacement and the corresponding time interval taken by the object.
$$\text{velocity} = \frac{\text{displacement}}{\text{Time taken}}$$

It is a vector quantity. SI unit of velocity is ms^{-1} . Its dimensional formula is $[M^0 L^1 T^{-1}]$

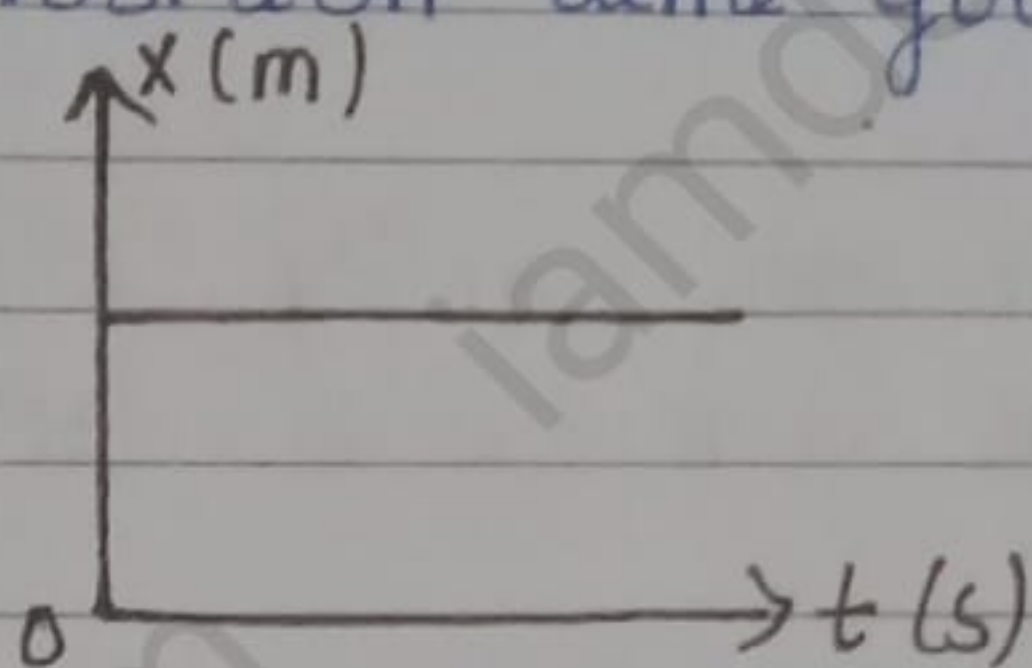
- Uniform velocity:- An object is said to be moving with uniform velocity, if it undergoes equal displacements in equal intervals of time, however small these intervals may be.
- Instantaneous velocity:- The velocity of an object at any given instant of time is known as instantaneous velocity.
$$= \lim_{\Delta t \rightarrow 0} \frac{\Delta x}{\Delta t}$$

- Average velocity: - It is the ratio of displacement to the time interval for which the motion takes place.

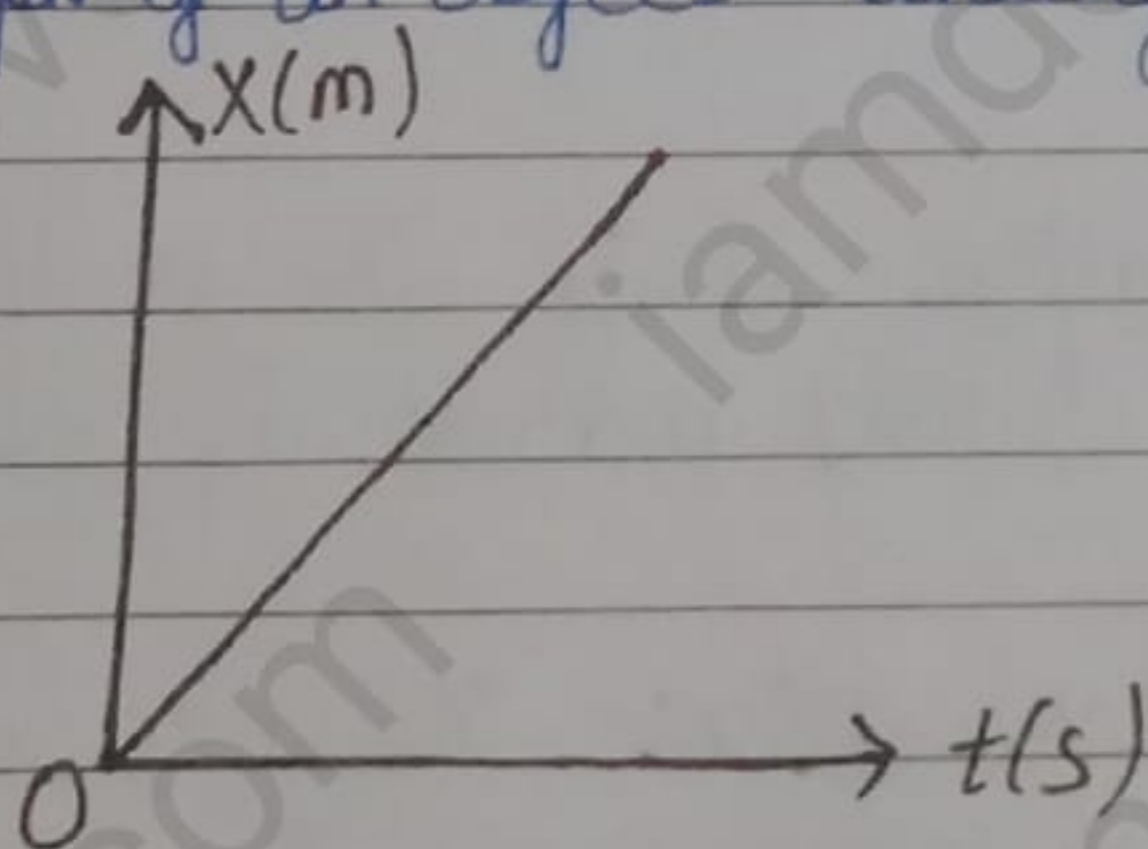
$$\text{Average velocity} = \frac{\text{displacement}}{\text{Time taken}}$$

* Position - Time Graph

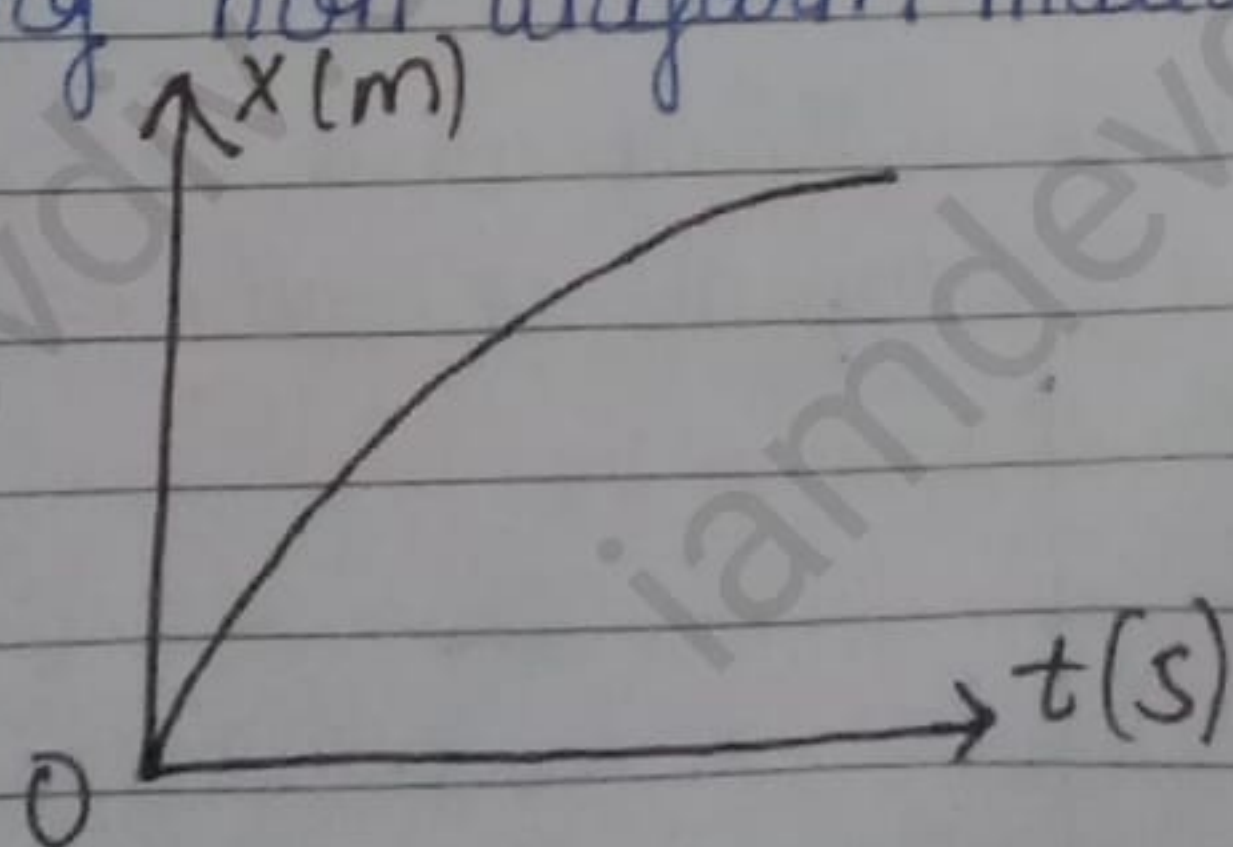
- The motion of an object can be graphically represented by position time graph. Position time graph of a stationary object is



- If an object is travelling equal distance in equal intervals of time, then it is said to be in uniform motion. The position - time graph of an object undergoing uniform motion is



- If an object is travelling unequal distance in equal intervals of time or vice versa, the object is said to be in non-uniform motion. The position - time graph for an object undergoing non uniform motion is



→ Acceleration:-

Acceleration of an object in motion is defined as the ratio of change in velocity and the corresponding time taken by the object

$$\text{Acceleration} = \frac{\text{Change in velocity}}{\text{Time taken}}$$

It is a vector quantity SI unit of acceleration is ms^{-2} . Its dimensional formula is $[M^0 L^1 T^{-2}]$

• Uniform acceleration:-

An object is said to be moving with a uniform acceleration if its velocity changes by equal amounts in equal interval of time.

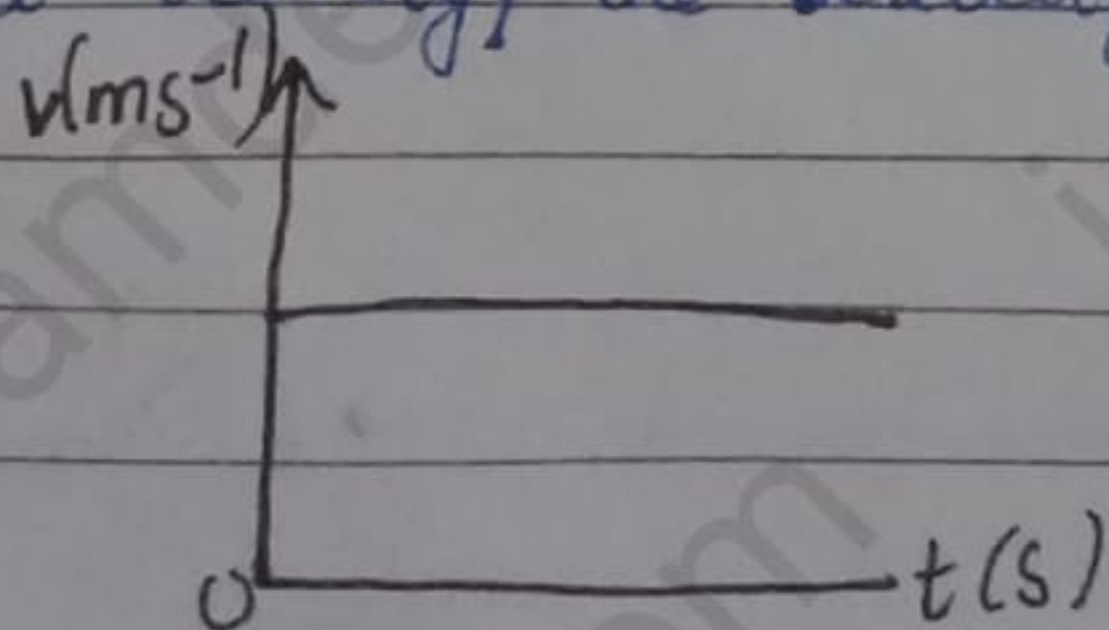
• Average acceleration:- It is the ratio of total change in velocity of the object during motion to the total time taken.

• Instantaneous acceleration:- The acceleration of the object at a given instant of time is called its instantaneous acceleration.

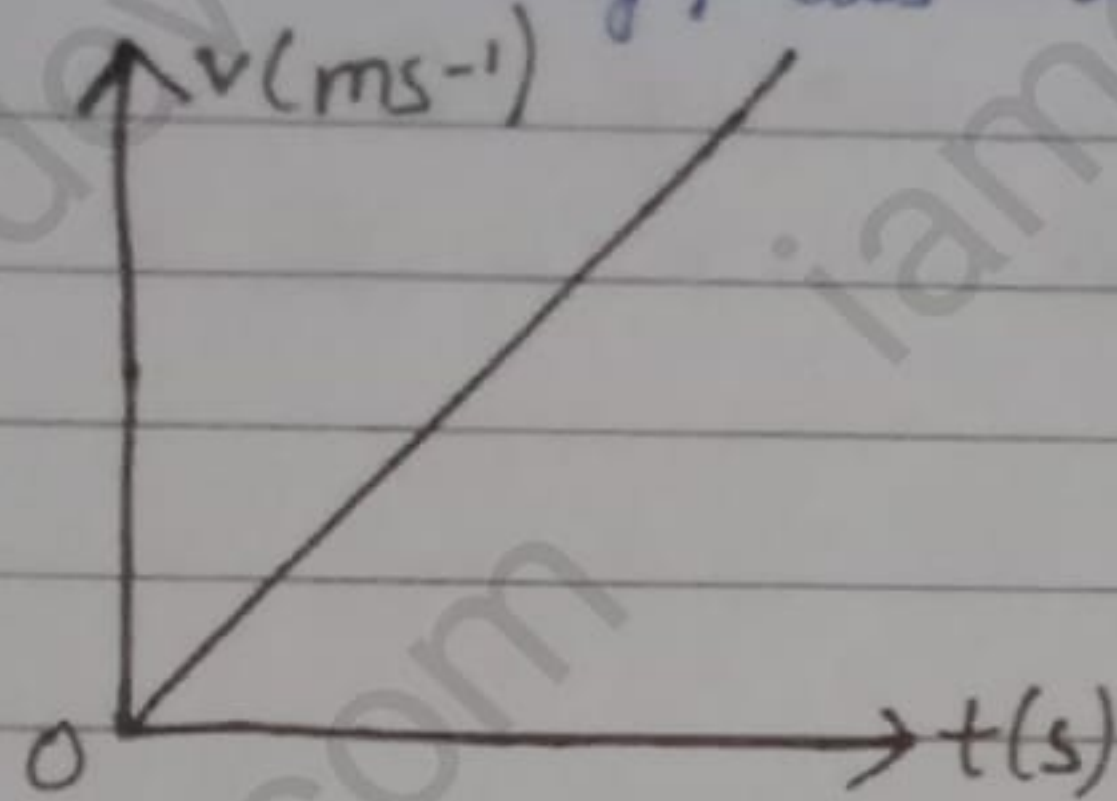
$$\text{Instantaneous acceleration} = \lim_{\Delta t \rightarrow 0} \frac{\Delta v}{\Delta t}$$

* Velocity - time graph for an accelerated motion

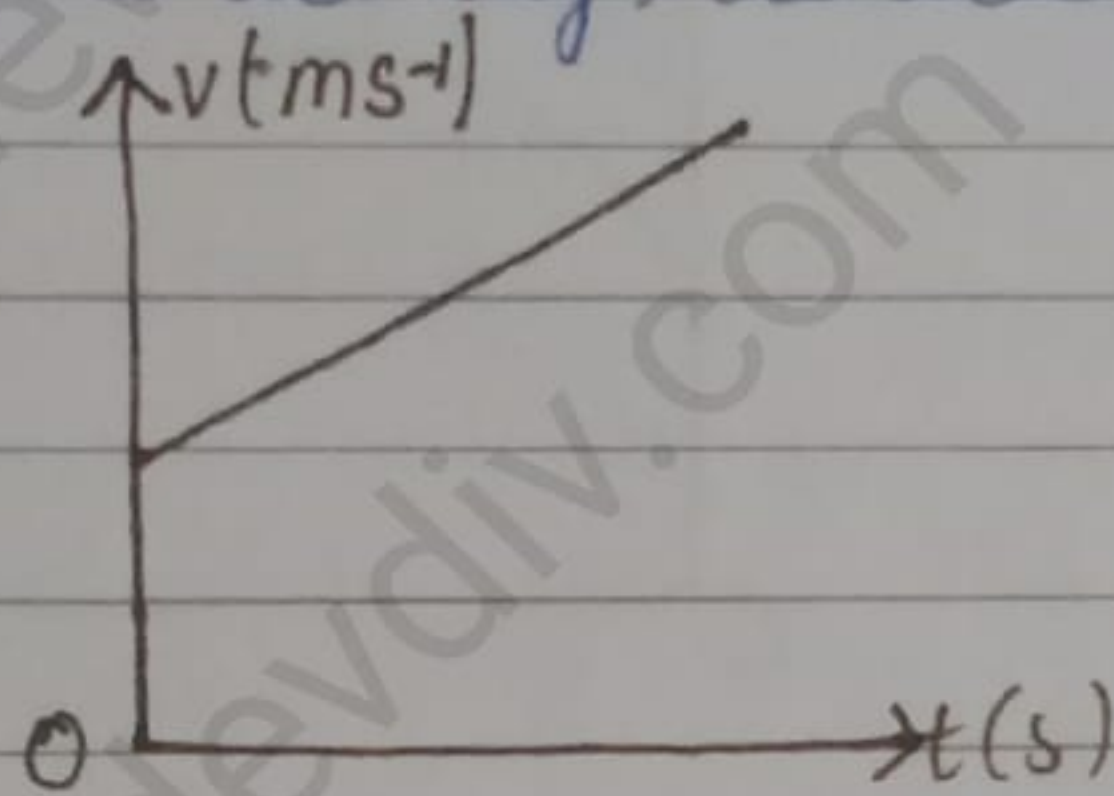
→ When an object is moving with zero acceleration, that is with constant velocity, the velocity - time graph is a straight line as



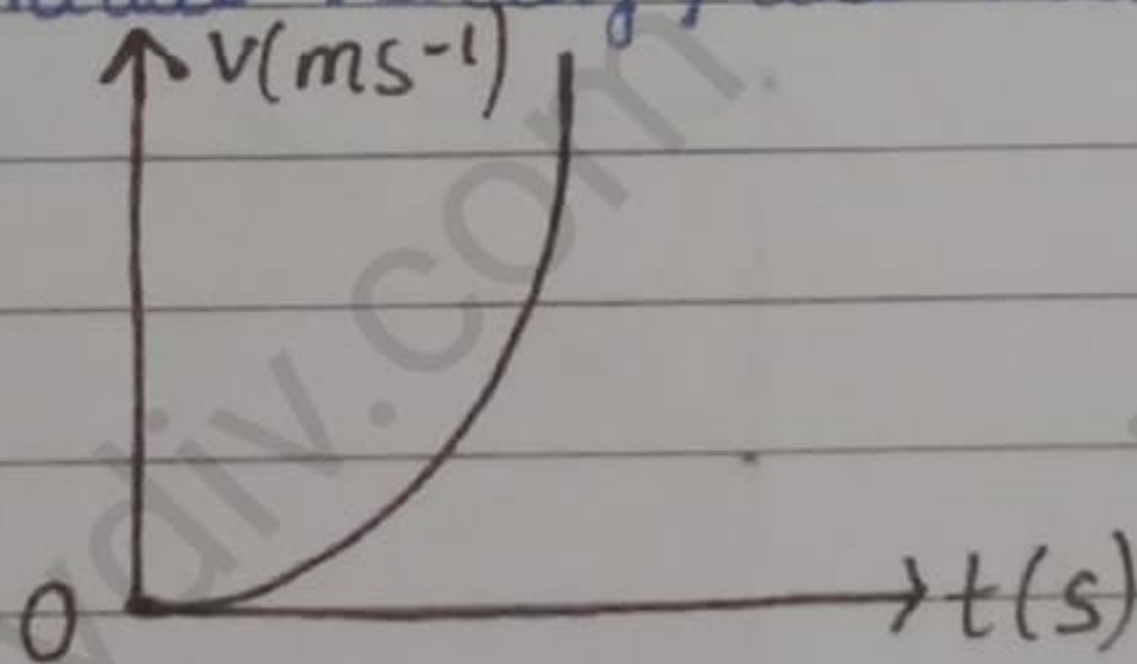
→ When an object is moving with constant positive acceleration, having zero initial velocity, its velocity graph is a straight line as



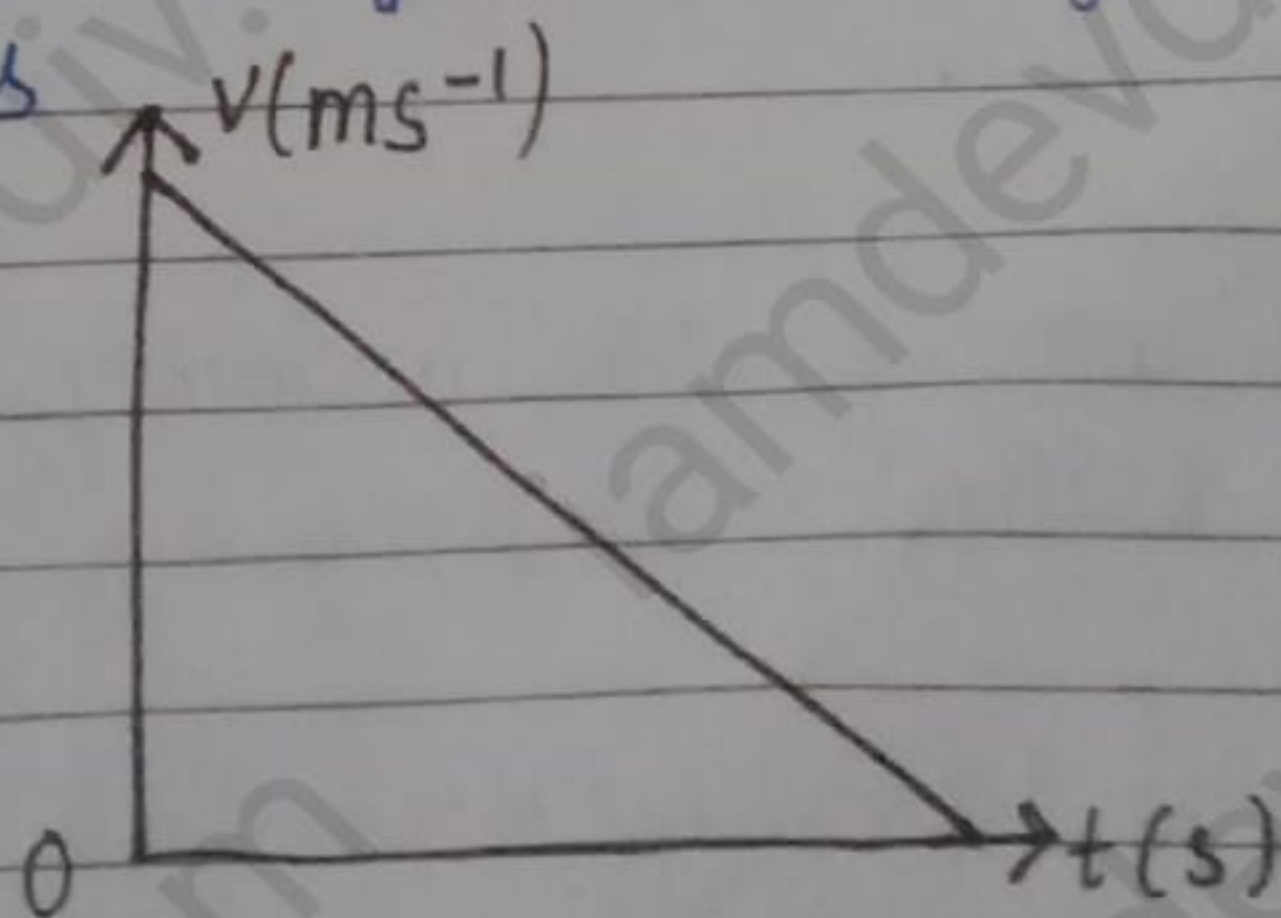
→ When an object is moving with positive constant acceleration with some initial velocity, the velocity-time graph is straight line as



→ When an object is moving with increasing acceleration, having zero initial velocity, the velocity-time graph is a curve as

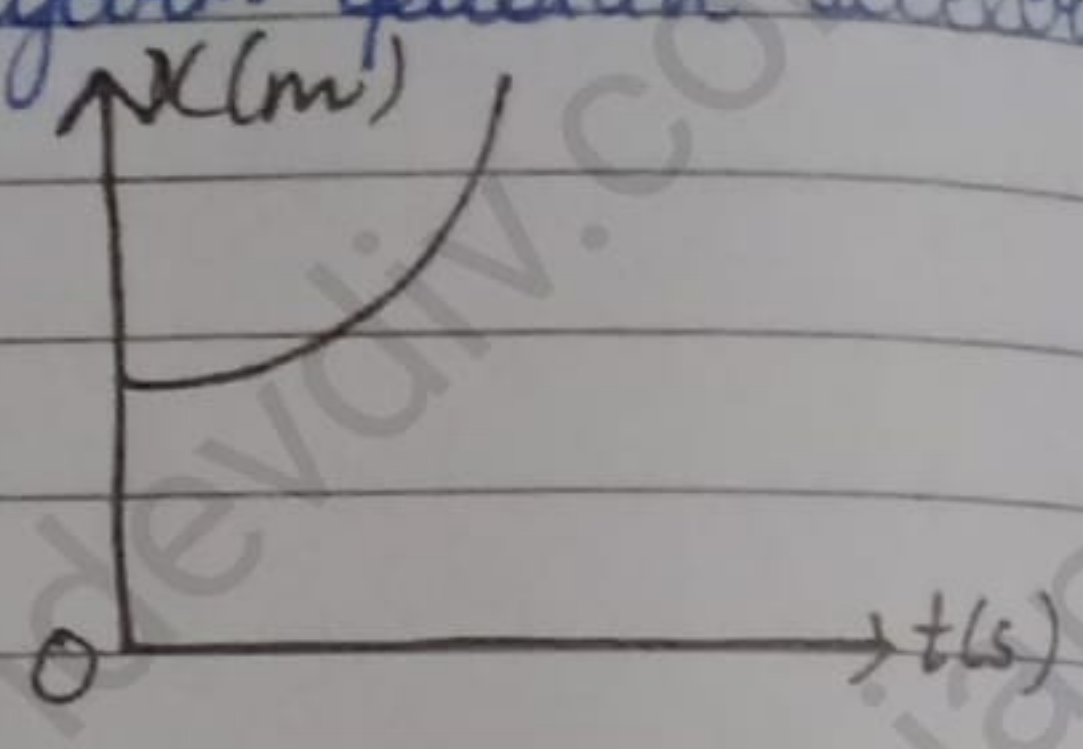


→ When an object is moving with constant negative acceleration having positive initial velocity, then velocity-time graph is a straight line as

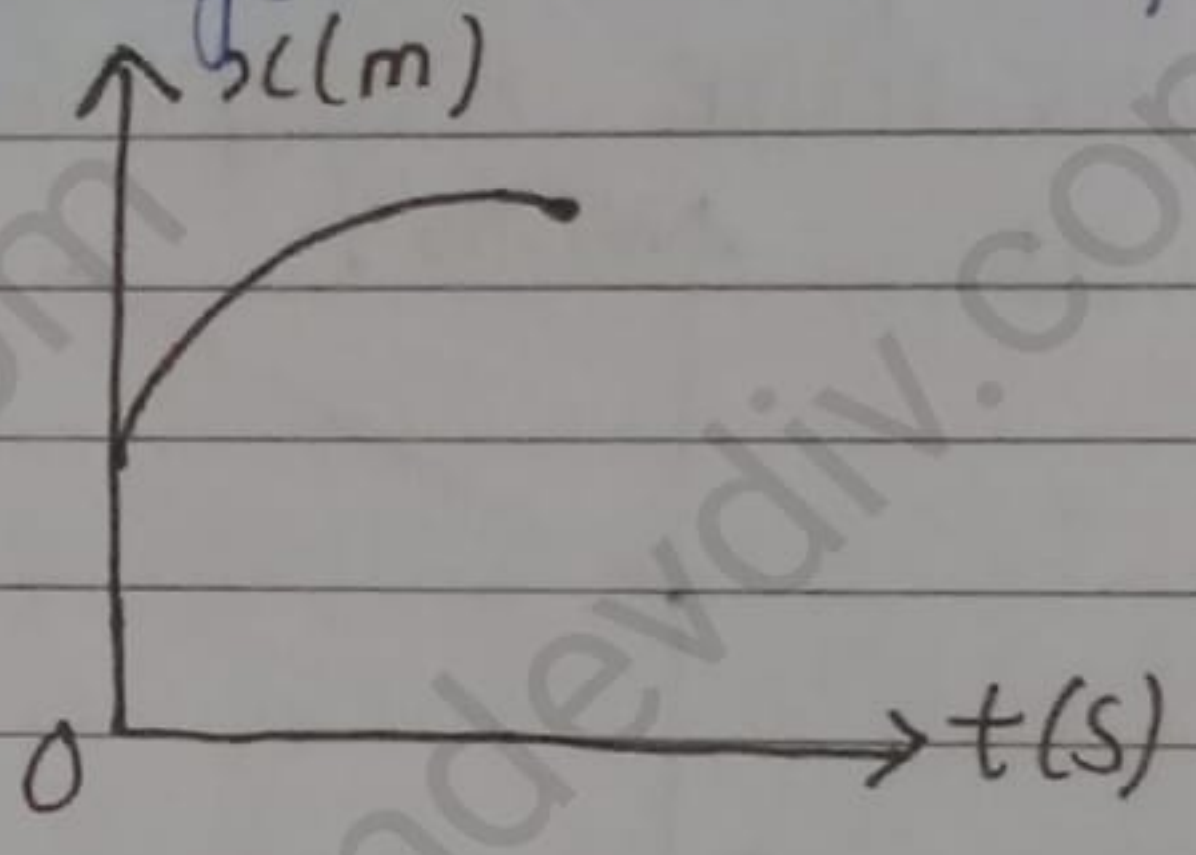


* Position - time graph for accelerated motion

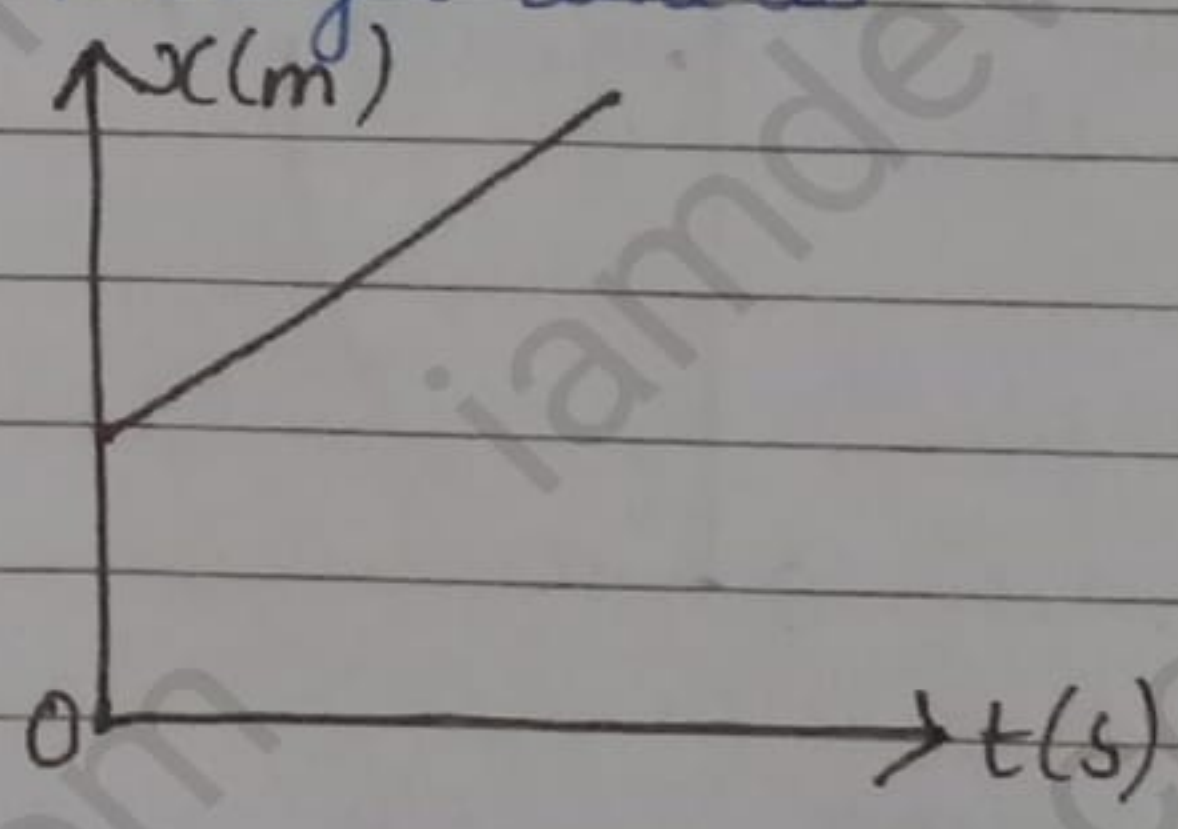
→ When an object is moving with uniform positive acceleration, position - time graph is a curve as



→ When an object is moving with negative acceleration, then position - time graph is a curve as



→ When an object is moving with negative acceleration, then position - time graph is a straight line as



* Elementary concept of differentiation and Integration for describing motion

→ If an object moving with velocity v along a straight line, the velocity at a time t is given by

$$v = \frac{dx}{dt}$$

where dx is the displacement of the object

→ If an object is moving in a straight line with uniform acceleration, then $a = \frac{dv}{dt}$

where dv is the change in acceleration in time dt .

Also distance travelled by a particle

$$x = \int v dt$$

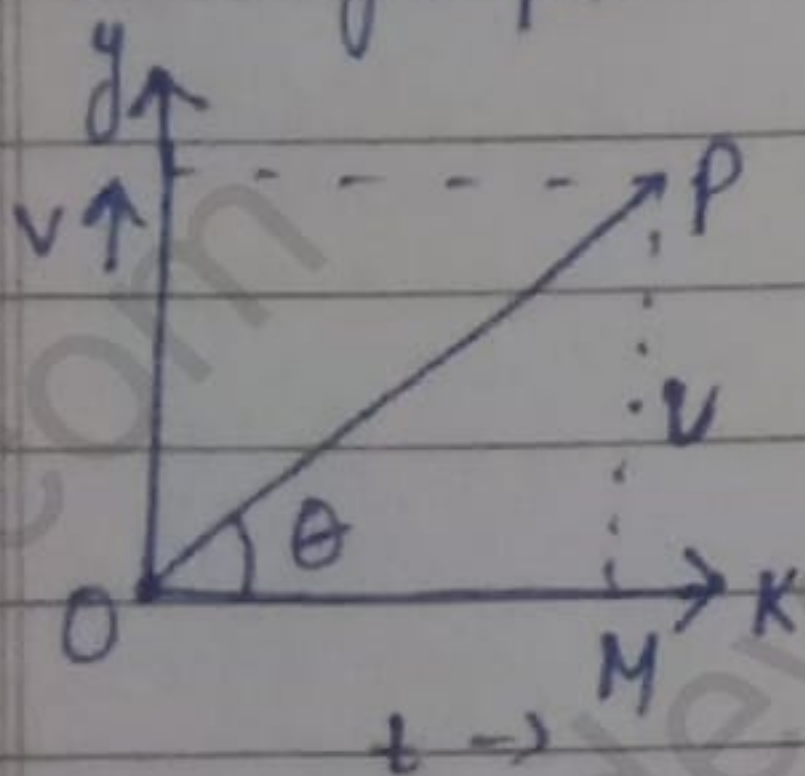
velocity of a particle,

$$v = \int a dt$$

$$v = ut + at$$

\downarrow acceleration
 \downarrow time
 \downarrow Initial velocity
 \downarrow final velocity

$v-t$ graph. → Acceleration



ΔDPM
 $\tan \theta = \frac{PM}{OM}$

$$a = \frac{v}{t}$$

Because we know that
 Acceleration $a = \frac{dv}{dt}$

~~$$a = \frac{dv}{dt}$$~~

$$dv = a dt$$

$$\int dv = \int a dt$$

$$v = at + c$$

$$\# \int v^n dv = \frac{v^{n+1}}{n+1}$$

Taking integration both side from eq (1)

$$\int v^0 dv = \int at^0 dt \quad (2)$$

velocity $\rightarrow v$ to v
Time $\rightarrow 0$ to t] limits

$$\int_u^v v^0 dv = a \int_0^t t^0 dt$$

$$\left[\frac{v^{0+1}}{0+1} \right]_u^v = a \left[\frac{t^{0+1}}{0+1} \right]_0^t$$

$$\left[v \right]_u^v = a \left[t \right]_0^t$$

$$[v - u] = a [t - 0]$$

$$v - u = at \Rightarrow v = u + at$$

Because we know that $v = \frac{ds}{dt}$

$$ds = v dt \quad (1)$$

We know that

$$v = u + at \quad (2)$$

from eq (2) & (1)

$$ds = (u + at) dt$$

$$ds = v dt + a t dt$$

$$s^0 ds = (u t^0 dt + a t^1 dt)$$

Taking integral both sides

$$\int s^0 ds = \int (u t^0 dt + a t^1 dt)$$

$$\left[\begin{matrix} s^{0+1} \\ 0+1 \end{matrix} \right]_0^s = u \left[\begin{matrix} t^{0+1} \\ 0+1 \end{matrix} \right]_0^t + a \left[\begin{matrix} t^{1+1} \\ 1+1 \end{matrix} \right]_0^t$$

$$\left[s \right]_0^s = u \left[t \right]_0^t + \frac{a}{2} \left[t^2 \right]_0^t$$

$$[s-0] = u[t-0] + \frac{1}{2} a (t^2 - 0)$$

$$s = u + \frac{1}{2} at^2$$

3rd equation of motion

$$v^2 = u^2 + 2as$$

Because we know that

$$a = \frac{ds}{dt}$$

$$\frac{a}{1} = \frac{dv}{dt} \quad \frac{ds}{ds}$$

$$\frac{a}{1} = \frac{ds}{ds} \quad \frac{dv}{dt} = a ds = \frac{ds}{dt} dv$$

$$a ds = v dv$$

$$v dv = a ds$$

$$\int_u^v = v dv \quad a \int_0^s = s ds$$

$$\left[v^2 \right]_u^v = 2a [s]_0^s \Rightarrow v^2 - u^2 = 2as$$

$$v^2 = u^2 + 2as$$

4th Equation of motion

$$S_n = U_n + \frac{1}{2} a (2n-1)$$

$$D_n = v_n + \frac{1}{2} a (2n-1)$$

$$D_n = S_n - S_{n-1} \quad \text{--- (1)}$$

$$S = ut + \frac{1}{2} at^2$$

if, $t = n$ Sec. $S_n = Un + \frac{1}{2} an^2$ --- (2)

$t = (n-1)$ $S_{n-1} = v(n-1) + \frac{1}{2} a(n-1)^2$ --- (3)

from eq (2) & (3) & (1)

$$D_n = \left(Un + \frac{1}{2} an^2 \right) - \left[v(n-1) + \frac{1}{2} a(n-1)^2 \right]$$

$$D_n = \left(Un + \frac{1}{2} an^2 \right) - U \frac{1}{2} (n-1) - \frac{1}{2} a(n-1)^2$$

$$= \cancel{Un} + \frac{1}{2} an^2 - \cancel{Un} + U - \frac{1}{2} a(n^2 + 1 - 2n)$$

$$= U + \frac{1}{2} an^2 - \frac{1}{2} a(n^2 + 1 - 2n)$$

$$D_n = U + \frac{1}{2} a(2n-1)$$

Numericals

Q1- The displacement of a particle = 0 when $t=0$ and displacement = x when $t=t$. It starts moving in the positive x direction with a velocity which varies $v = k\sqrt{x}$ where k is constant so that velocity varies with time

$$v = k\sqrt{x} \quad \text{--- (1)}$$

↓ ↓ ↘
velocity constant distance

$t \rightarrow 0 \text{ to } t$
 $x \rightarrow 0 \text{ to } x$

$v \rightarrow t ?$

Because we know that $v = \frac{dx}{dt}$

from eq (1)

$$\frac{dx}{dt} = k\sqrt{x}$$

$$\frac{dx}{\sqrt{x}} = k dt$$

$$x^{-\frac{1}{2}} dx = k t^0 dt$$

$$\int_0^x x^{-\frac{1}{2}} dx = k \int_0^t t^0 dt$$

$$\left[\frac{x^{-\frac{1}{2}+1}}{-\frac{1}{2}+1} \right]_0^x = k \left[\frac{t^{0+1}}{0+1} \right]_0^t$$

$$\left[\frac{x}{2} \right]_0^x = k \left[t \right]_0^t$$

$$2 \times \frac{1}{2} = kt$$

$$\sqrt{x} = \frac{kt}{2} \quad \text{--- (2)}$$

from eq (2) & (1)

$$v = k \frac{kt}{2}$$

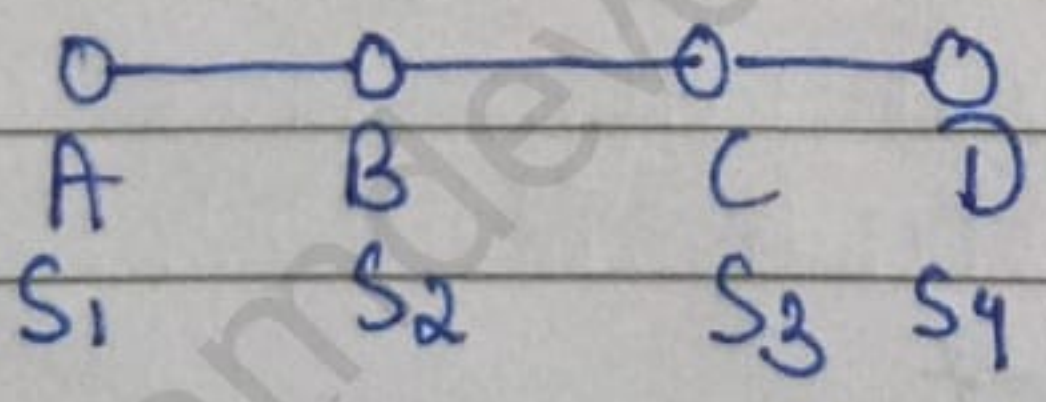
$$v = \frac{k^2 t}{2} \quad v \propto t$$

~~It is the ratio of the average speed~~

→ Average speed

It is the ratio of total distance travelled by the object to the time taken.

$$V_{av} = \frac{\text{Total distance travelled}}{\text{Total time taken}}$$



$$AB = S_1 - t_1$$

$$BC = S_2 - t_2$$

$$CD = S_3 - t_3$$

$$V_{av} = \frac{S_1 + S_2 + S_3}{t_1 + t_2 + t_3}$$